

DIALOGOS: SIMPLE AND EXTENSIBLE DIALOG MODELING

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ABOUT DIALOGOS

An Open Source graphical dialog modeling tool and dialog management framework that scales from teaching to research and production.

CORE FEATURES

- graphical finite state automaton-based model
- hierarchical subgraphs help manage complexity
- extensible beyond FSAs via Groovy script
- multi-platform: installers for Linux, Windows, MacOS
- built-in open-source ASR & TTS via Sphinx-4 and MaryTTS
- build your (basic) dialog system within minutes \rightarrow more time to focus on what interests you

SPEECH INPUT/OUTPUT

- simple keyword-based recognition (with support for garbage words)
- simple interpretation via regular expressions
- support for grammar-based speech recognition
- semantic interpretation nodes in grammar (SISR) and storage in dialog variables

Flexible speech synthesis from variables or via scripts (including generation of MaryXML).



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APPLICATION IN TEACHING

Teach dialog systems and interaction design to students of all levels (middle school through university)

Teach fundamental CS concepts to school students in an engaging way: FSAs, context-free grammars, control flow, variables, abstraction



APPLICATION IN RESEARCH

. Scaffolding via DialogOS for the non-research part of dialog, switch to research system in certain states (e.g. multi-modal incremental processing).

II. DialogOS as frame-based DM in a large, **multi-user** distributed system using externally provided ASR, NLU, NLG and TTS; integration as a plugin.





CONNECTIVITY AND EXTENSIBILITY

OPEN-SOURCE DEVELOPMENT

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WWW.DIALOGOS.APP

• Lego Mindstorms interface

• **SQL** for backend integration

• plugin architecture to integrate further input/output/backend functionality via custom types of nodes

• TCP/IP client interface for flexible integration with external components

• DialogOS itself can easily be embedded into other (JVM-based) software

• headless operation (embedded or server)

• future extensions: ROS integration, cloud-based ASR & TTS, more flexible NLU (e.g. via SEMPRE NLU)

• everything on **Github**: modularized code, plugins in separate repos, centralized issue tracking

• gradle-based build system, dependencies via jitpack.io

• example repositories with code for how to write custom extensions/plugins